## 2025 JUMPS, TUMBLING & DANCE Modified 1A-2A - SHOW



## Total Team Members =

	All categories are based on MAJORITY 40% or more of the team =											
	DIFFICULTY				EXEC	UTION		TOTALS				
SdMUL	STANDARD = 1 pt. Single Toe Touch ELITE = 2 pts. Two Consecutive with Variety Double Toe Touch COMMENTS	2	√+ □ □	✓ □ □	Form and Height Proper Technique Synchronization	<ul> <li>✓+ Denotes Superior Perf</li> <li>✓- Denotes Improvemen</li> </ul>		5				
* Must do Running Tumbling AND Standing Tumbling to get your difficulty max. ** If you have skills from multiple levels, the lowest point value will be awarded when the skill is at the same time and in the same phrase.												
GROUP RUNNING TUMBLING	STANDARD = 1 pt.   Running Cartwheel   Roundoff   INTERMEDIATE = 2 pts.   Roundoff Toe Touch   ADVANCED = 3 pts.   Running Tumbling   SUPERIOR = 4 pts.   Running Tumbling into Tuck   Cartwheel into Tuck   Roundoff Tuck   ELITE = 5 pts.   Running Tumbling into Layout   Cartwheel into Full   Cartwheel into Full	5		<b>CU</b> √ □		<ul> <li>✓+ Denotes Superior Perf</li> <li>✓- Denotes Improvement</li> </ul>	ormance					
GROUP STANDING TUMBLING	STANDARD = 1 pt.  Standing Cartwheel  INTERMEDIATE = 2 pts. Back Walkover Front Walkover ADVANCED = 3 pts. Standing Back Handspring(s) SUPERIOR = 4 pts. Standing Tumbling into Tuck Standing Tuck ELITE = 5 pts. Standing Tumbling into Layout/Full COMMENTS	5		<b>CU</b> □ □	FION Perfection of Skill Proper Form Proper Technique Synchronization	<ul> <li>✓+ Denotes Superior Perf</li> <li>✓- Denotes Improvement</li> </ul>		20				

DANCE	DANCE		√+ <del>√</del> -						
	Change of Pace		🗆 🗆 Body	dy Placement					
	Creativity		🗆 🗆 Shar	irpness					
	Level Change and Two or More Formations		🗆 🗆 Sync	chronization					
			🗆 🗆 Tech	hnique					
	COMMENTS	2			3	5			
OVERALL	OVERALL IMPRESSION OF JUMPS, TUMBLING & DANCE								
	*Routine goes above and beyond* (Examples, but not limited too: Visuals, Using whole team of athletes vs majority, Using extra skills on top of majority difficulty skills, Use of specialty skills, exceptional athleticism, executes more skills than minimum required to max out difficulty score)								
	COMMENTS								
Judge's Signature									
Tabulator(s)				SUB SC	ORE				