

The emphasis of this category is on precision, clean and sharp movements, maneuvering and formations. Any basic military maneuvers or steps such as pinwheels, blocks, ranks and files, etc. may be used. Kicks and ripples may be used. No dance steps, no jazz hands, no head rolls, no body rolls, no hip movements, no jazz runs, no pyramids, (exception: pyramids at prep level or below are allowed) no arch backs, no toe touches (Russian or straddle), no tumbling (exception: handstand) may be used.

CLASS _____ DESIGNATION _____ DANCER(S) _____
 LEVEL _____

Denotes Superior Performance

Total Team Members = _____

Scoring Categories			Rating	TOTALS	
CHOREOGRAPHY	<input type="checkbox"/> Technical Military Elements <input type="checkbox"/> Formations <input type="checkbox"/> Change of Pace <input type="checkbox"/> Level Changes <input type="checkbox"/> Transitions	<input type="checkbox"/> Dynamics <input type="checkbox"/> Creativity <input type="checkbox"/> Musicality <input type="checkbox"/> Musical Interpretation	<input type="checkbox"/> Variety <input type="checkbox"/> Use of Space <input type="checkbox"/> Floor Patterns	Superior 26 – 30 Excellent 21 – 25 Outstanding 16 – 20 Below 0 – 15	
	COMMENTS				30
DIFFICULTY	<input type="checkbox"/> Appropriate Team Ability Level <input type="checkbox"/> Flow of Transitions <input type="checkbox"/> Flexibility <input type="checkbox"/> Ambidexterity	<input type="checkbox"/> Variety of Arm/Foowork <input type="checkbox"/> Rhythmic Timing <input type="checkbox"/> Endurance <input type="checkbox"/> Angles	<input type="checkbox"/> Team vs. Small Group Difficulty <input type="checkbox"/> Athletic Moves <input type="checkbox"/> Isolations	Superior 18 – 20 Excellent 15 – 17 Outstanding 12 – 14 Below 0 – 11	
	COMMENTS				20
EXECUTION	<input type="checkbox"/> Precision/Control <input type="checkbox"/> Strength of Movement <input type="checkbox"/> Footwork <input type="checkbox"/> Group Uniformity	<input type="checkbox"/> Completion of Moves <input type="checkbox"/> Rhythmic Timing <input type="checkbox"/> Transitions <input type="checkbox"/> In Step	<input type="checkbox"/> Spacing/Alignment <input type="checkbox"/> Body Control <input type="checkbox"/> Extension of Arms, Legs, Feet	Superior 26 – 30 Excellent 21 – 25 Outstanding 16 – 20 Below 0 – 15	
	COMMENTS				30
APPEARANCE/SHOWMANSHIP OVERALL	<input type="checkbox"/> Esprit de Corps <input type="checkbox"/> Appropriate Costume <input type="checkbox"/> Accessories <input type="checkbox"/> Style	<input type="checkbox"/> Facial Expressions <input type="checkbox"/> Emotions <input type="checkbox"/> Posture/Projection <input type="checkbox"/> Energy/Intensity	<input type="checkbox"/> Audience Appeal <input type="checkbox"/> Overall Impression <input type="checkbox"/> Eye Contact/Confidence <input type="checkbox"/> Strong/Powerful	Superior 18 – 20 Excellent 15 – 17 Outstanding 12 – 14 Below 0 – 11	
	COMMENTS				20
Judge's Signature			<input type="checkbox"/>	SUB SCORE	
Tabulator's Initials			<input type="checkbox"/>		0