

Total Team Members =

All categories are based on MAJORITY 40% or more of the team =

DIFFICULTY		EXECUTION	TOTALS
JUMPS	STANDARD = 1 pt. <input type="checkbox"/> Single Toe Touch ELITE = 2 pts. <input type="checkbox"/> Two Consecutive with Variety <input type="checkbox"/> Double Toe Touch COMMENTS	<input checked="" type="checkbox"/> Checked Box Denotes Superior Performance Boxes are only checked when skill was done in a superior way <input type="checkbox"/> Form and Height <input type="checkbox"/> Proper Technique <input type="checkbox"/> Synchronization	<div style="border: 1px solid black; width: 100%; height: 100%; background-color: #f0f0f0;"></div>
	2	<div style="border: 1px solid black; width: 100%; height: 100%; background-color: #f0f0f0;"></div>	<div style="border: 1px solid black; width: 100%; height: 100%; background-color: #ffff00;"></div>
	2	3	5
* Must do Running Tumbling AND Standing Tumbling to get your difficulty max. ** If you have skills from multiple levels, the highest point value will be awarded when the skill is at the same time and in the same phrase.			
GROUP RUNNING TUMBLING	STANDARD = 1 pt. <input type="checkbox"/> Running Cartwheel <input type="checkbox"/> Roundoff INTERMEDIATE = 2 pts. <input type="checkbox"/> Roundoff Toe Touch ADVANCED = 3 pts. <input type="checkbox"/> Running Tumbling SUPERIOR = 4 pts. <input type="checkbox"/> Running Tumbling into Tuck <input type="checkbox"/> Cartwheel into Tuck <input type="checkbox"/> Roundoff Tuck ELITE = 5 pts. <input type="checkbox"/> Running Tumbling into Layout <input type="checkbox"/> Running Tumbling into Full <input type="checkbox"/> Cartwheel into Full COMMENTS	EXECUTION <input checked="" type="checkbox"/> Checked Box Denotes Superior Performance Boxes are only checked when skill was done in a superior way <input type="checkbox"/> Perfection of Skill <input type="checkbox"/> Proper Form <input type="checkbox"/> Proper Technique <input type="checkbox"/> Synchronization	<div style="border: 1px solid black; width: 100%; height: 100%; background-color: #f0f0f0;"></div>
	5	<div style="border: 1px solid black; width: 100%; height: 100%; background-color: #f0f0f0;"></div>	<div style="border: 1px solid black; width: 100%; height: 100%; background-color: #f0f0f0;"></div>
	5	5	10
GROUP STANDING TUMBLING	STANDARD = 1 pt. <input type="checkbox"/> Standing Cartwheel INTERMEDIATE = 2 pts. <input type="checkbox"/> Back Walkover <input type="checkbox"/> Front Walkover ADVANCED = 3 pts. <input type="checkbox"/> Standing Back Handspring(s) SUPERIOR = 4 pts. <input type="checkbox"/> Standing Tumbling into Tuck <input type="checkbox"/> Standing Tuck ELITE = 5 pts. <input type="checkbox"/> Standing Tumbling into Layout/Full COMMENTS	EXECUTION <input checked="" type="checkbox"/> Checked Box Denotes Superior Performance Boxes are only checked when skill was done in a superior way <input type="checkbox"/> Perfection of Skill <input type="checkbox"/> Proper Form <input type="checkbox"/> Proper Technique <input type="checkbox"/> Synchronization	<div style="border: 1px solid black; width: 100%; height: 100%; background-color: #f0f0f0;"></div>
	5	<div style="border: 1px solid black; width: 100%; height: 100%; background-color: #f0f0f0;"></div>	<div style="border: 1px solid black; width: 100%; height: 100%; background-color: #f0f0f0;"></div>
	5	5	20

DANCE	DANCE		<input checked="" type="checkbox"/> Checked Box Denotes Superior Performance	
	<input type="checkbox"/> Change of Pace <input type="checkbox"/> Creativity <input type="checkbox"/> Level Change and Two or More Formations		<input type="checkbox"/> Body Placement <input type="checkbox"/> Sharpness <input type="checkbox"/> Synchronization <input type="checkbox"/> Technique	
	COMMENTS	2	3	5
OVERALL	OVERALL IMPRESSION OF JUMPS, TUMBLING & DANCE			
	<i>*Routine goes above and beyond*</i> <i>(Examples, but not limited too: Visuals, Using whole team of athletes vs majority, Using extra skills on top of majority difficulty skills, Use of specialty skills, exceptional athleticism, executes more skills than minimum required to max out difficulty score)</i>			
	COMMENTS			5
Judge's Signature	<input type="checkbox"/>			
Tabulator's Initials	<input type="checkbox"/>		SUB SCORE	0

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