2025 JR HIGH/MIDDLE - SHOW CHEER



revised 06/18/2024 ©

DIFFICULTY				EXECUTION			
* If you have skills included from multiple levels, the points with the highest value will be awarded. ** Stunting is a required skill in the cheer caption and must be used to lead the crowd.							
*** Any of the skills in each level can earn difficulty points.							
	STANDARD					All categories are based on MAJORI	TY
		Half Up to Prep				(Majority = 50% or more of the team)	
		Prep Level Libs	2 Checks = 6 pts. 1 Check = 5 pts.			Total Team Members =	
		Prep Level Stunts	1 check – 3 pts.			Majority =	
		Two Foot Extensions				Group Stunts =	
	SUPERIOR					Single Base Stunts =	
		Half Up Extension	2 Checks = 8 pts. 1 Check = 7 pts.				
		Libs Extended					
		Non-Release Full Up to Prep/Extended					
		Single Base Stunts at Prep					
		Switch Up to Prep					
	ELITE						
		Double Base Full Up to Prep					
		Full Ups that end in Extended					
		Prep Full Around to Prep	2 Checks = 10 pts.				
		Single Base Extended	1 Check = 9 pts.				
		Switch Up Extended					
~	COMMENTS			10			
CHEER							
CH			CHEER EX	ECUT	ION		
	CROWD LEADING						
	<u>~</u>						
		Boxes are only checked when skill was done in a superior way					
		Ability and Energy to Lead the Crowd				Proper Use of Props/Poms	
		Overall Crowdleading Effectiveness				Proper Use of Skills to Lead the Crowd	
		Precision of Props and Motions				Timing/Uniformity	
						Voice Projection, Pitch, Pace and Flow	
	CON	IMENTS				15	
STUNT EXECUTION							
	SKILLS INCORPORATED						
	<u>~</u>	☑ Checked Box Denotes Superior Performance					
		Boxes are only checked when skill was done in a superior way					
		Incorporation of Co-Ed Skills (if applicable)				Proper Technique	
	☐ Proper Synchronization between Groups					Spacing	
	COM	1MENTS				10	
							_
Judge's Signature							
Tabulat						SUB SCORE	0